Antonym Go Fish

Things you need:
- Antonym word cards
- 3 – 4 players

1. Give five cards to each player.
2. Put the other cards in a pile in the middle.
3. Look for matching antonyms (opposites).
4. On your turn, ask someone for a card that is the opposite of the one in your hand.
   Example: I have cold. Do you have hot?
5. If the player has that card, then it is a match.
6. If the player does not have the match, you will draw from the pile in the middle.
7. If they do match, then you get another turn.
8. At the end, read all your matches.

The player with the most matches is the winner.

Antonyms are opposites. I have cold. Do you have hot?
<table>
<thead>
<tr>
<th>hot</th>
<th>cold</th>
<th>up</th>
</tr>
</thead>
<tbody>
<tr>
<td>down</td>
<td>happy</td>
<td>sad</td>
</tr>
<tr>
<td>big</td>
<td>small</td>
<td>night</td>
</tr>
<tr>
<td>day</td>
<td>soft</td>
<td>hard</td>
</tr>
<tr>
<td>in</td>
<td>out</td>
<td>before</td>
</tr>
<tr>
<td>after</td>
<td>right</td>
<td>left</td>
</tr>
<tr>
<td>-------</td>
<td>-------</td>
<td>------</td>
</tr>
<tr>
<td>under</td>
<td>tall</td>
<td>over</td>
</tr>
<tr>
<td>soft</td>
<td>empty</td>
<td>full</td>
</tr>
<tr>
<td>high</td>
<td>low</td>
<td>loud</td>
</tr>
<tr>
<td>short</td>
<td>go</td>
<td>stop</td>
</tr>
</tbody>
</table>
Resource Bank K-2
Antonym Go Fish
Antonym Memory

Things you need:
- Antonym cards
- Paper
- Pencil

1. Spread out the antonym cards face down on the table.

2. Turn 2 cards over at a time. If the words are opposites (*antonyms*), then that’s a match.

3. Once you make a match, keep the cards.

4. Keep playing until all the cards have a match.
<table>
<thead>
<tr>
<th>home</th>
<th>away</th>
<th>light</th>
</tr>
</thead>
<tbody>
<tr>
<td>dark</td>
<td>safe</td>
<td>scary</td>
</tr>
<tr>
<td>large</td>
<td>small</td>
<td>fast</td>
</tr>
<tr>
<td>slow</td>
<td>wet</td>
<td>dry</td>
</tr>
<tr>
<td>hot</td>
<td>cold</td>
<td></td>
</tr>
</tbody>
</table>
Reading

Buddy Words

Things you need:
- Partner
- Letter tiles
- Sight word cards

1. Put the sight word cards in a pile in the middle of the table.

2. Player 1 takes a card and reads it to player 2.

3. Player 2 spells the word using the letter tiles.

4. Player 1 checks the spelling of the word. If it is correct, player 2 gets a point.

5. Switch.

6. Take turns reading and spelling the sight words.
Compound Word Puzzles

1. Put the compound word puzzles together.

2. Divide manila paper into three parts or sections.

3. Draw a picture of each smaller word and label the picture.

4. Draw a picture of the compound word you made and write the word.

5. Write a sentence for each compound word.

6. The first one is done for you.

Remember: Two smaller words put together make up a compound word.

Things you need:
- Puzzle cards
- Paper
- Pencil, Crayons
- Manila Paper

sand

box

sandbox
Teacher Tips:

Have students create the puzzle cards by writing the words that make the compound word in large print on the blank puzzle card. You could copy several copies and differentiate the amount of words students have to turn into puzzle cards. Students will then draw the lines to break the word and ending and make the puzzle pattern for the card. Students can cut out their cards and have a friend put them back together. Below is an example of a completed puzzle card.

```
class       room
```
<table>
<thead>
<tr>
<th>any</th>
<th>thing</th>
<th>thanks</th>
<th>room</th>
</tr>
</thead>
<tbody>
<tr>
<td>ground</td>
<td>play</td>
<td>giving</td>
<td>note</td>
</tr>
<tr>
<td>every</td>
<td>body</td>
<td>one</td>
<td>side</td>
</tr>
<tr>
<td>any</td>
<td>bird</td>
<td>house</td>
<td>book</td>
</tr>
<tr>
<td>sun</td>
<td>light</td>
<td>bed</td>
<td>walk</td>
</tr>
</tbody>
</table>
Compound Words

Example:
dog + house = doghouse

Your Turn:

1. __________________ + __________________ = __________________

2. __________________ + __________________ = __________________

3. __________________ + __________________ = __________________

4. __________________ + __________________ = __________________

5. __________________ + __________________ = __________________

6. __________________ + __________________ = __________________
Compound Words

Things you need:
- Compound word cards
- "Compound Words" handout
- Pencil

1. Spread out the compound word cards face up.
2. Put the "compound word cards" together to form compound words.
3. Make as many words as you can.
4. Write the new words on the "Compound Words" handout.
5. Finally, choose 5 of the new words you made, and write a sentence for each.
6. Write your sentences on the back of the handout.
Amelia Bedelia Idioms

1. Reread the story with your partner.

2. Search for phrases that confused Amelia Bedelia.

3. Write a phrase in column 1 of the “Idiom Phrase Chart”.

4. Write what *Amelia* thought the phrase meant in column 2.

5. Write what it *REALLY* meant in column 3.

6. Find at least 4 phrases that confused Amelia Bedelia.

**Things you need:**
- A collection of *Amelia Bedelia* books
- Partner
- Idiom Phrase Chart
<table>
<thead>
<tr>
<th>Idiom Phrase</th>
<th>Amelia thought it meant.....</th>
<th>It REALLY meant.....</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Things you need:
- Partner
- Synonym cards
- Recording sheet

1. Spread out all the synonym cards out into rows face down.
2. Turn over any two cards.
3. If the cards are synonyms (the same), keep the cards.
4. If they are not synonyms, then turn the cards face down.
5. If the cards are synonyms - go again.
6. Keep playing until all the cards have been turned over and have been matched.
7. When you are finished, read all your pairs out loud.
8. Record your synonyms on your recording sheet.
9. The player with the most matches wins the game.
happy     glad     sad
upset      kind     nice
mad        angry    yell
scream     small    little
big        large    silly
funny      jump     hop
fast     quick     slim
thin     smart     wise
warm     hot
smile    grin    laugh
cinkle    hat     cap
jog      run     cute
<table>
<thead>
<tr>
<th>Word</th>
</tr>
</thead>
<tbody>
<tr>
<td>pretty</td>
</tr>
<tr>
<td>black</td>
</tr>
<tr>
<td>pale</td>
</tr>
<tr>
<td>subtract</td>
</tr>
<tr>
<td>plus</td>
</tr>
<tr>
<td>many</td>
</tr>
<tr>
<td>tear</td>
</tr>
<tr>
<td>dark</td>
</tr>
<tr>
<td>sick</td>
</tr>
<tr>
<td>minus</td>
</tr>
<tr>
<td>cold</td>
</tr>
<tr>
<td>lots</td>
</tr>
<tr>
<td>rip</td>
</tr>
<tr>
<td>white</td>
</tr>
<tr>
<td>ill</td>
</tr>
<tr>
<td>add</td>
</tr>
<tr>
<td>chilly</td>
</tr>
</tbody>
</table>

*Synonym Word Cards*
Synonym Match
Recording Sheet

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.
11.
12.
13.
14.
15.
16.
17.
1. Read the sentences below.

2. Look at the underlined word.

3. Think of a synonym for that word. Remember that a **synonym** is a word that means the same or close to the same. Use a thesaurus or dictionary to help you.

4. Rewrite the sentence using the new synonym.

5. Finally, draw a picture of the sentence.

**SENTENCES:**
1. The **kind** man helped the sick puppy.
2. The tiger **leaped** from the tree to the ground.
3. The sleepy children went to bed right away.
4. In the fall the apples **fell** from the trees.
5. After running hard in the race, Lucy **sat** on the bench.
Vocabulary

1. Get 3 sheets of computer paper.

2. Fold all three sheets in half (hamburger fold)

3. Then staple the fold to make a book.

4. Design a cover.

5. On each page you need to write your vocabulary word, a sentence, and draw a picture.

6. Make sure you write in your neatest handwriting.

7. Color your pictures.

Example:

Reverse

The car backed up when it was put in reverse.

Things you need:
- Computer paper
- Pencil
- Vocabulary Words
- Crayons or markers
1. Review this week’s vocabulary words.

2. On one side of an index card, write a vocabulary word.

3. On the back of the same index card, write three clues that describe the word.

4. You can use the glossary in the back of your reading book to help you.

5. Make an index card for each vocabulary word.

6. Trade cards with a buddy. Can they guess the word?

Things you need:
- Index cards
- Pencil
- Reading book
Concept Word Map

Things you need:
- Pencil
- Word Map
- Dictionary

1. Look at your vocabulary words.
2. Choose 4 of them and fill out a word map for each of them.
3. Include examples and non-examples.
4. Write what the word means.
5. Use words or pictures to show what the word is.
6. Finally write a sentence to show its meaning.
Concept Word Map

Examples:

What is it?

Word

What it’s like

Non-Examples:

Sentence: